

# A High-Level Overview of Cryptography

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## 1 Introduction

- History
- Kerckhoff's Principle

## 2 Symmetric Cryptography

- Ciphers
- Security
- Hash Functions
- Message-authentication codes

## 3 Public-Key Cryptography

- Key-Exchange Schemes
- Encryption and Decryption
- Digital Signatures
- Homomorphic Properties

## 4 More Counter-Intuitive Things

- (Secure) Multi-Party Computation
- Zero-Knowledge Proofs of Knowledge



- The word has its origin in greek<sup>1</sup>:
  - $\kappa\rho\upsilon\pi\tau\acute{o}\varsigma$  (*kryptos*) meaning hidden<sup>2</sup>.
  - $\gamma\rho\acute{\alpha}\phi\omicron\varsigma$  (*graphos*) meaning writing<sup>3</sup>.
- The area has been around for ages.
- We should not confuse it with *steganography*.
- Steganography concerns hiding a message's *existence*.
- Cryptography concerns hiding a message's *contents*.

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- People used 'clever' constructions.
- These were thought to be secure: 'How can anyone figure this out?'
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A quote<sup>4</sup>

*[A cryptosystem] should not require secrecy, and it should not be a problem if it falls into the enemy hands;*

## Kerckhoff's Principle

- No security-by-obscurity
- The key should be the only secret

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## Remark

- This doesn't mean we must tell the adversary what we're using.
- But we shouldn't lose any security if we do.

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- Alice and Bob share a (small) common secret.
- Alice takes a message, combines it with the secret, sends it to Bob.
- If Eve captures the whatever Alice sent, she shouldn't learn anything about the message.
- Bob combines what he received with the secret and gets the message.

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## Block-cipher encryption

**Input** A fixed-sized *key*  $k$ , a fixed-sized block of *plaintext*  $p$ .

**Output** A fixed-sized block of *ciphertext*  $c$ .

**Notation**  $\text{Enc}_k(p) = c$

## Block-cipher decryption

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## Definition (Crypto system<sup>5</sup>)

- A *crypto system* is a tuple  $(\mathcal{M}, \mathcal{C}, \mathcal{K}, \mathcal{E}, \mathcal{D})$ , where:
  - $\mathcal{M}$  is a finite set of *plaintexts* or messages,
  - $\mathcal{C}$  is a finite set of *ciphertexts*,
  - $\mathcal{K}$  is the *keyspace*, a finite set of keys.
  - $\mathcal{E}$  and  $\mathcal{D}$  are the sets of encryption and decryption rules, respectively.
- For every  $k \in \mathcal{K}$  there is a  $\text{Enc}_k \in \mathcal{E}$  and  $\text{Dec}_k \in \mathcal{D}$  such that
  - $\text{Enc}_k: \mathcal{M} \rightarrow \mathcal{C}$  and  $\text{Dec}_k: \mathcal{C} \rightarrow \mathcal{M}$  are functions and
  - $\text{Dec}_k(\text{Enc}_k(m)) = m$  for all plaintexts  $m \in \mathcal{M}$ .

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## Definition (Shift Cipher)

- Let  $\mathcal{M} = \mathcal{C} = \mathcal{K} = \mathbb{Z}_{29}$
- For each  $k \in \mathcal{K}$  we define

$$\text{Enc}_k(m) = (m + k) \bmod 29, m \in \mathcal{M}, \text{ och}$$

$$\text{Dec}_k(c) = (c - k) \bmod 29, c \in \mathcal{C}.$$

## Example

- $\text{Enc}_3(7) = 7 + 3 \bmod 29 = 10$  h → J
- $\text{Enc}_3(4) = 4 + 3 \bmod 29 = 7$  e → G
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## Exercise

- What do we have to do to set this up between two parties, say Alice and Bob?
- What problems do we have to solve?

## Definition (Perfect secrecy<sup>6</sup>)

- Cryptosystem  $(\mathcal{M}, \mathcal{C}, \mathcal{K}, \mathcal{E}, \mathcal{D})$ .
- Stochastic variables  $M, C$ .
- *Perfect secrecy* if and only if

$$\Pr(M = m \mid C = c) = \Pr(M = m)$$

for all  $m \in \mathcal{M}$  and  $c \in \mathcal{C}$ .

### Note

Equivalent to  $H(M \mid C) = H(M)$ , i.e. ciphertext does not reveal anything about plaintext.

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## Theorem (Shannon's theorem)

- Assume cryptosystem  $(\mathcal{M}, \mathcal{C}, \mathcal{K}, \mathcal{E}, \mathcal{D})$  such that  $|\mathcal{K}| = |\mathcal{C}| = |\mathcal{M}|$ .
- This provides perfect secrecy if and only if
  - 1 every key  $k \in \mathcal{K}$  is used with equal probability  $1/|\mathcal{K}|$ ,
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## Example (One-time Pad)

- Let  $n$  be a positive integer.
- Let  $\mathcal{M} = \mathcal{C} = \mathcal{K} = (\mathbb{Z}_2)^n$ .
- For each key  $k = (k_1, \dots, k_n) \in \mathcal{K}$ , plaintexts  $m = (m_1, \dots, m_n) \in \mathcal{M}$  and ciphertexts  $c = (c_1, \dots, c_n) \in \mathcal{C}$  we define

$$\text{Enc}_k(m) = (m_1 + k_1, \dots, m_n + k_n)$$

- We also define  $\text{Dec} = \text{Enc}$ .
- $k \in \mathcal{K}$  must be chosen uniformly randomly for each encryption.



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## Definition (Pseudo-random permutation, PRP<sup>7</sup>)

- Let  $F: \{0, 1\}^s \times \{0, 1\}^n \rightarrow \{0, 1\}^n$ .
- $F$  is a PRP if
  - 1 for any  $k \in \{0, 1\}^s$ ,  $F$  is a bijection;
  - 2 for any  $k \in \{0, 1\}^s$ , we can 'efficiently' evaluate  $F_k(x)$ ;
  - 3 for all 'efficient' distinguishers  $D$ ,

$$|\Pr[D^{F_k}(1^n) = 1] - \Pr[D^{f_n}(1^n) = 1]| < \epsilon(s)$$

if we choose  $k \in \{0, 1\}^s$  and the random permutation  $f_n$  uniformly at random.

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## Idea

- We want a function which we can efficiently compute.
- However, it shouldn't be possible to find its inverse.

## Example

Easy  $f(x) = y$

Hard  $f^{-1}(y) = x$



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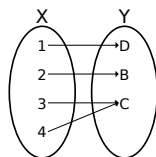
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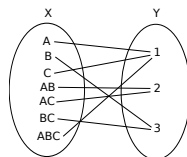
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## Hash Functions



(a)  
 $h: X \rightarrow Y$



(b)  $h': X \rightarrow Y$

Figure: Two non-injective, surjective functions  $h$  and  $h'$ .

## Exercise

Could either of these two functions be one-way functions?



## Definition (One-way function<sup>8</sup>)

- Let  $h: \{0, 1\}^* \rightarrow \{0, 1\}^*$ .
- $h$  is *one-way* if
  - 1 there exists an efficient algorithm  $A$  such that  $A(x) = h(x)$ ;
  - 2 for every efficient algorithm  $A'$ , every positive polynomial  $p(\cdot)$  and all sufficiently large  $n$ 's

$$\Pr[A'(h(x), 1^n) \in h^{-1}(h(x))] < \frac{1}{p(n)}$$

<sup>8</sup>Oded Goldreich. *Foundations of cryptography, Vol. 1: Basic tools*.



## Example (Implementations you might've heard of)

- MD5
- SHA1
- SHA256 (SHA-2)
- SHA-3

## Example (Applications)

- Verifying file content integrity
- Digital signatures
- Protect passwords

## Example

- Let  $\text{Enc}_k(\cdot) = \text{Dec}_k(\cdot) = \cdot \oplus k \pmod 2$ .
- Alice and Bob share  $k$ .
- Alice sends  $\text{Enc}_k(m) = c$  to Bob.
- Eve intercepts  $c$ , she cannot get to  $m$ .
- Eve computes  $c' = c \oplus m_E$  and passes  $c'$  to Bob.
- Bob computes
 
$$\text{Dec}_k(c') = \text{Dec}_k(c \oplus m_E) = m \oplus k \oplus m_E \oplus k = m \oplus m_E.$$

## Exercise

How can we solve this? Bob needs to know that Eve modified the message!



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## Idea: MACs

- Alice and Bob need something that Eve doesn't know how to modify.
- If that something is tied to the message, then a modified message would be detectable.

## Exercise

Any ideas on how we can construct such a thing?



## Idea: MACs

- Alice and Bob need something that Eve doesn't know how to modify.
- If that something is tied to the message, then a modified message would be detectable.

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## Example

- Let  $h$  be a one-way function.
- If we use  $h(c) = t$ , then Eve can also compute the hash function:  $h(c') = t'$ .
- A secret hash function would violate Kerckhoff's principle, so that's not an option.
- If we instead use the message, rather than the ciphertext.
- Then  $h(m) = t$  and
  - $\text{Dec}_k(c') = m' = m \oplus m_E, h(m') \neq t.$
  - $\text{Dec}_k(c) = m, h(m) = t.$
- Eve cannot compute the hash function, she doesn't have  $m!$ 
  - Bob: But neither do I!



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## Solution

- *Let  $s$  be a secret shared between Alice and Bob.*
- *$h(c \parallel s) = t$ , Eve doesn't know  $s$ .*
- *Bob can immediately check  $h(c' \parallel s) \neq t$ .*

## Remark

- *It requires even a bit more than this!*
- *But the idea is correct.*



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## Solution (Hash-based message-authentication code, HMAC<sup>9</sup>)

- Let  $h$  be a one-way function.
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- Then tag  $t = \text{HMAC}_s(c)$ , where

$$\text{HMAC}_s(c) = h[(s \oplus p_o) \parallel h[(s \oplus p_i) \parallel c]],$$

and  $p_i, p_o$  are inner and outer pads, respectively.

### Remark

This is proven secure in [9]!

<sup>9</sup>Mihir Bellare, Ran Canetti and Hugo Krawczyk. 'Keying Hash Functions for Message Authentication'. In: *Advances in Cryptology — CRYPTO '96: Proceedings of the 16th Annual International Cryptology Conference*. Ed. by Neal Koblitz. Berlin, Heidelberg: Springer Berlin Heidelberg, 1996, pp. 1–15.



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## 1 Introduction

- History
- Kerckhoff's Principle

## 2 Symmetric Cryptography

- Ciphers
- Security
- Hash Functions
- Message-authentication codes

## 3 Public-Key Cryptography

- Key-Exchange Schemes
- Encryption and Decryption
- Digital Signatures
- Homomorphic Properties

## 4 More Counter-Intuitive Things

- (Secure) Multi-Party Computation
- Zero-Knowledge Proofs of Knowledge

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## Idea

- It's difficult to have to exchange keys in advance.
- What if we could securely exchange keys at a distance?
- If we could do it just before we use them?



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## Solution (Requirements)

- *We need a problem that is easy for Alice and Bob.*
- *It should be hard for Eve.*



## Definition (Discrete Logarithm Problem, DLP)

- Let  $\mathbb{Z}_p^*$  be the multiplicative group of residues modulo  $p \in \mathbb{N}$ , where  $p$  is a prime.

Given  $g, g^x \in \mathbb{Z}_p^*$

Find  $x$ .

- I.e. compute  $\log_{g \in \mathbb{Z}_p^*}(g^x)$ .

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## Definition (Diffie-Hellman Problem, DHP<sup>10</sup>)

Given  $g, g^x, g^y \in \mathbb{Z}_p^*$

Find  $g^{xy}$

## Definition (Decisional Diffie-Hellman Problem, DDH)

Given  $g, g^x, g^y, g^z \in \mathbb{Z}_p^*$

Decide  $z \stackrel{?}{=} xy$

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## Key-Exchange Schemes

- If we can solve DLP, then we can solve DHP and DDH too.
- Maybe DHP and DDH can be solved without DLP.
- We don't know yet.
- We usually assume DLP, DHP and DDH are hard.

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## Exercise

- Diffie and Hellman<sup>11</sup> used DHP to create a key-exchange protocol.
- Take some time to figure out how we can use these problems to achieve what we want.

## Reminder

- Alice and Bob want to exchange a secret key.
- Then they can use the key to encrypt their communications.

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## Definition (Diffie-Hellman key-exchange)

- Let  $g \in \mathbb{Z}_p^*$  (publicly known, e.g. RFC, standard dots).
- Alice generates random  $0 < x < |\mathbb{Z}_p^*|$ .
- She send  $g^x$  to Bob.
- Bob generates random  $0 < y < |\mathbb{Z}_p^*|$ .
- He sends  $g^y$  to Alice.
- Alice has  $x$  and  $g, g^y$ .
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## Idea

- Fine, we can use  $g^{xy}$  as a key in a cipher.
  - $\text{Enc}_{g^{xy}}(m)$ , where Enc is a symmetric cipher.
- But shouldn't we be able to include a message directly?



## Definition (ElGamal Encryption Scheme<sup>12</sup>)

Set-up:

- Let  $g \in \mathbb{Z}_p^*$ , randomly choose  $0 < x < |\mathbb{Z}_p^*|$ .
- Alice publishes  $\mathbb{Z}_p^*, g, g^x$  to everyone.

Encryption:

- Bob chooses random  $0 < y < |\mathbb{Z}_p^*|$  and computes  $g^y$ .
- Bob's message  $m \in \mathbb{Z}_p^*$ .
- He sends  $(g^y, m(g^x)^y)$  to Alice.

Decryption:

- Alice computes  $(g^y)^x$  and  $m(g^x)^y((g^y)^x)^{-1} = m$ .

<sup>12</sup>Taher ElGamal. 'A Public Key Cryptosystem and a Signature Scheme Based on Discrete Logarithms'. In: *Advances in Cryptology: Proceedings of CRYPTO 84*. Ed. by George Robert Blakley and David Chaum. Berlin, Heidelberg: Springer Berlin Heidelberg, 1985, pp. 10-18. ISBN: <img alt="book icon" data-bbox="750 930 770 950"/> <img alt="book icon" data-bbox="780 930 800 950"/> <img alt="book icon" data-bbox="810 930 830 950"/> <img alt="book icon" data-bbox="840 930 860 950"/> <img alt="book icon" data-bbox="890 930 910 950"/> <img alt="book icon" data-bbox="940 930 960 950"/>

## Idea

- Sure, if Bob sends a message to Alice, he's sure she's the only one who can decrypt it.
- Can't we turn this around?
  - Can't Alice use the same system to ensure Bob knows the message came from Alice?

## Exercise

- Look at the ElGamal encryption scheme for a bit.
- Try to find a way to 'run it backwards'.



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## Definition (ElGamal Signature Scheme<sup>13</sup>)

Set-up:

- Let  $g \in \mathbb{Z}_p^*$  and  $h$  be a one-way function.
- Alice publishes  $\mathbb{Z}_p^*, g, g^x$  to everyone.

Signing  $m \in \mathbb{Z}_p^*$ :

- Alice chooses random  $0 < y < |\mathbb{Z}_p^*|$  and computes  $r = g^y \in \mathbb{Z}_p^*$ .
- She computes  $s = (h(m) - xr)y^{-1} \pmod{|\mathbb{Z}_p^*|}$ .
- She sends  $(r, s)$  to Bob.

Verification:

- Bob checks if  $g^{h(m)} \stackrel{?}{=}_{\mathbb{Z}_p^*} (g^x)^r r^s \stackrel{?}{=}_{\mathbb{Z}_p^*} (g^x)^{g^y} (g^y)^{(h(m) - xg^y)y^{-1}} =_{\mathbb{Z}_p^*} g^{xg^y + h(m) - xg^y}$



## Remark

- It works without the hash.
- But then we can multiply two messages and still get a valid signature.



## Definition (Homomorphism)

A *homomorphism* is a map (function) that preserves structure between two algebraic structures.

## Example

- Let  $G_1 = (\mathbb{R}, \cdot)$  and  $G_2 = (\mathbb{R}, +)$  be groups.
- $g_1, g'_1 \in G_1$  and  $g_2, g'_2 \in G_2$ .
- Consider  $\log: G_1 \rightarrow G_2$ .
- $\log(g_1 \cdot g'_1) = g_2 + g'_2$ .





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## Exercise

The encryption (decryption) function of the ElGamal cryptosystem is a homomorphism, what structure does it preserve?



## Example (ElGamal's homomorphism)

- Messages  $m, m'$ , ciphertexts  $(g^y, m \cdot g^{xy}), (g^{y'}, m' \cdot g^{xy'})$ .
- Remember: private key  $x$ , hence the same.
- Create ciphertext

$$\begin{aligned} (g^y g^{y'}, m \cdot g^{xy} \cdot m' \cdot g^{xy'}) &= (g^{y+y'}, m \cdot m' \cdot g^{xy+xy'}) \\ &= (g^{y+y'}, m \cdot m' \cdot g^{x(y+y')}). \end{aligned}$$

- Decryption: take  $g^{y+y'}$ , compute  $(g^{y+y'})^x = g^{x(y+y')}$ .
- Decryption thus yields  $m \cdot m'$ .



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## Remark

- We use a hash function in the signature scheme to counter the homomorphic property.
- $h(m) \cdot h(m') \neq h(m \cdot m')$ .
- Without the hash function we could create a valid signature for a new message *without knowing the signature key!*





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## Homomorphic Properties

- There are many schemes with different homomorphic properties.
- There is even *fully homomorphic encryption* [12].

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## Example (Yao's millionaires' problem)

- Two millionaires meet in the street.
- They want to find out who is the richer.
- However, they don't want to reveal how many millions they each have.



## Example (Yao's millionaires' problem)

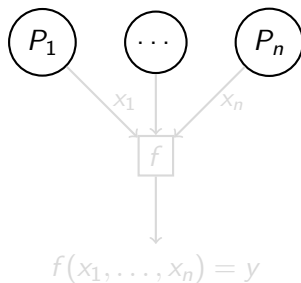
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## (Secure) Multi-Party Computation

### Idea

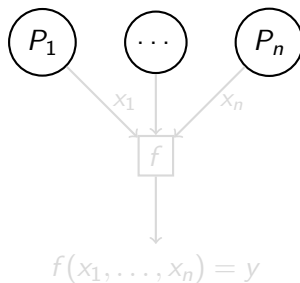
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- Each person has a *secret* input value  $x_j$  for  $1 \leq j \leq n$ .
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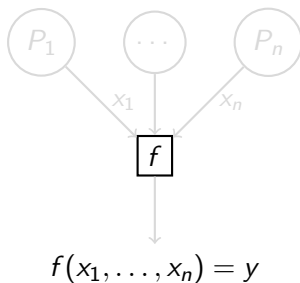
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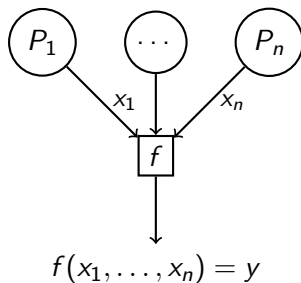




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## (Secure) Multi-Party Computation

## Example (Trivial solution)

- The  $n$  participants  $P_1, \dots, P_n$  agree on a trusted third-party (a TTP).
- Each participant give their secret to the TTP.
- The TTP trusted third-party performs the computation.
- Every participant receives the result from the TTP.

## Definition (Secure multiparty computation, MPC)

- $n$  participants  $P_1, \dots, P_n$ .
- $n$  secret inputs  $x_1, \dots, x_n$ .
- A protocol  $\pi$  is executed by the participants.
- At the end of the protocol each participant learns  $y = f(x_1, \dots, x_n)$ .
- The participants executing  $\pi$  should be *equivalent* to giving  $x_1, \dots, x_n$  to a TTP  $T$  who computes  $f(x_1, \dots, x_n) = y$  and returns  $y$  to each participant.

### Remark

Each participant  $P_i$  learns no more about  $x_j$  ( $i \neq j$ ) than what is revealed by  $y$ .

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## (Secure) Multi-Party Computation

- In general this problem is solved.
- We can construct protocols for arbitrary functions  $f$ .
- Efficiency varies though.
- However, there are practically feasible protocols.
- Sometimes we can use homomorphisms.
- But we can construct rather complex functions too.

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## Example (Sugar beet auctions<sup>14</sup>)

- Several thousand farmers produce sugar beets.
- These are sold to the monopoly Danisco, the sugar producer.
- Contracts are allocated via a nation-wide exchange, a double auction.
- A double auction contains multiple sellers and multiple buyers.
- The purpose is to find the *market clearing price*.

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- Each buyer places a bid specifying how much he is willing to buy *at each potential price*.
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## Example

- Alice must prove her identity to Eve.
- Eve has Alice's public key, and knows it belongs to Alice.
- Alice wants to prove she is the owner of the private key belonging to the public key that Eve has.
- Eve asks Alice to sign the message  $m$ , if the signature verifies under the public key Eve believes Alice.

## Gaaahh!

- Now Eve can show this message (chosen by Eve) with Alice's signature on it!
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## Zero-Knowledge Proofs of Knowledge

## Idea

- Alice wants to prove that she knows the discrete logarithm  $x$  of a value  $g^x$ .
- She will do this without revealing  $x$  to Eve.



## Definition (Schnorr's protocol<sup>15</sup>)

- Prover wants to prove knowledge of  $x$  for  $g^x = y$ .
- Prover commits to randomness  $r$ , by sending  $t = g^r$ .
- Verifier replies with randomly chosen challenge  $c$ .
- After receiving  $c$ , prover replies with  $s = r + cx$ .
- Verifier accepts if  $g^s = g^{r+cx} = g^r(g^x)^c = ty^c$ .

<sup>15</sup>C. P. Schnorr. 'Efficient signature generation by smart cards'. In: *Journal of Cryptology* 4.3 (1991), pp. 161–174. ISSN: 1432-1378. DOI: 10.1007/BF00196725. URL: <http://dx.doi.org/10.1007/BF00196725>.



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## Proof outline.

- We need to prove *completeness*: for all (most) statements the verifier will accept.
- We need to prove *soundness*: for all (most) false statements the verifier will reject.
- We need to prove that it is zero-knowledge.





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## Zero-knowledge

- Transcript for protocol:  $(t, c, s)$ .
- Probability for transcript occurring:  $\frac{1}{|R|} \cdot \frac{1}{\deg g}$ .
- Simulate protocol: randomly choose  $c$ , randomly choose  $s$ , compute  $t$  by  $g^s y^c$ .
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